

PATENT APPLICATION FEE DETERMINATION RECORD

Effective October 1, 1996

Application or Docket Number

08/793653

CLAIMS AS FILED - PART I

(Column 1)

(Column 2)

FOR	NUMBER FILED	NUMBER EXTRA
BASIC FEE		
TOTAL CLAIMS	27	minus 20 = * 7
INDEPENDENT CLAIMS	3	minus 3 = * -
MULTIPLE DEPENDENT CLAIM PRESENT		

* If the difference in column 1 is less than zero, enter "0" in column 2

SMALL ENTITY	OR	OTHER THAN SMALL ENTITY
RATE	Fee	RATE
	385.00	970 770.00
OR		
x\$11=		x\$22= 154
OR		x80=
x40=		
OR		+260=
+130=		
TOTAL		TOTAL 1064
OR		

12-8-98 CLAIMS AS AMENDED - PART II

(Column 1)

(Column 2)

(Column 3)

AMENDMENT A	CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA
Total	* 14	Minus	** 27	= -
Independent	* 2	Minus	*** 3	= -
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM				

SMALL ENTITY	OR	OTHER THAN SMALL ENTITY
RATE	ADDI- TIONAL FEE	RATE
x\$11=	-	x\$22=
OR		x80=
x40=		
OR		+260=
+130=		
TOTAL ADDT. FEE		TOTAL ADDT. FEE
OR		

AMENDMENT B	CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA
Total	* 15	Minus	** 27	= -
Independent	* 2	Minus	*** 3	= -
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM				

RATE	ADDI- TIONAL FEE	RATE	ADDI- TIONAL FEE
x\$11=		x\$22=	
OR		x80=	
x40=			
OR		+260=	
+130=			
TOTAL ADDT. FEE		TOTAL ADDT. FEE	
OR			

AMENDMENT C	CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA
Total	* 15	Minus	** 27	= -
Independent	* 3	Minus	*** 3	= -
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM				

RATE	ADDI- TIONAL FEE	RATE	ADDI- TIONAL FEE
x\$11=		x\$22=	
OR		x80=	
x40=			
OR		+260=	
+130=			
TOTAL ADDT. FEE		TOTAL ADDT. FEE	
OR			

* If the entry in column 1 is less than the entry in column 2, write "0" in column 3.
** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20."
*** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."
The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.